



IBC ACCELERATORS 2021

5G LBXR

2021

FROM THE PARK...



INITIAL MOTIVATION



Backpack free



No boundaries



For Everyone

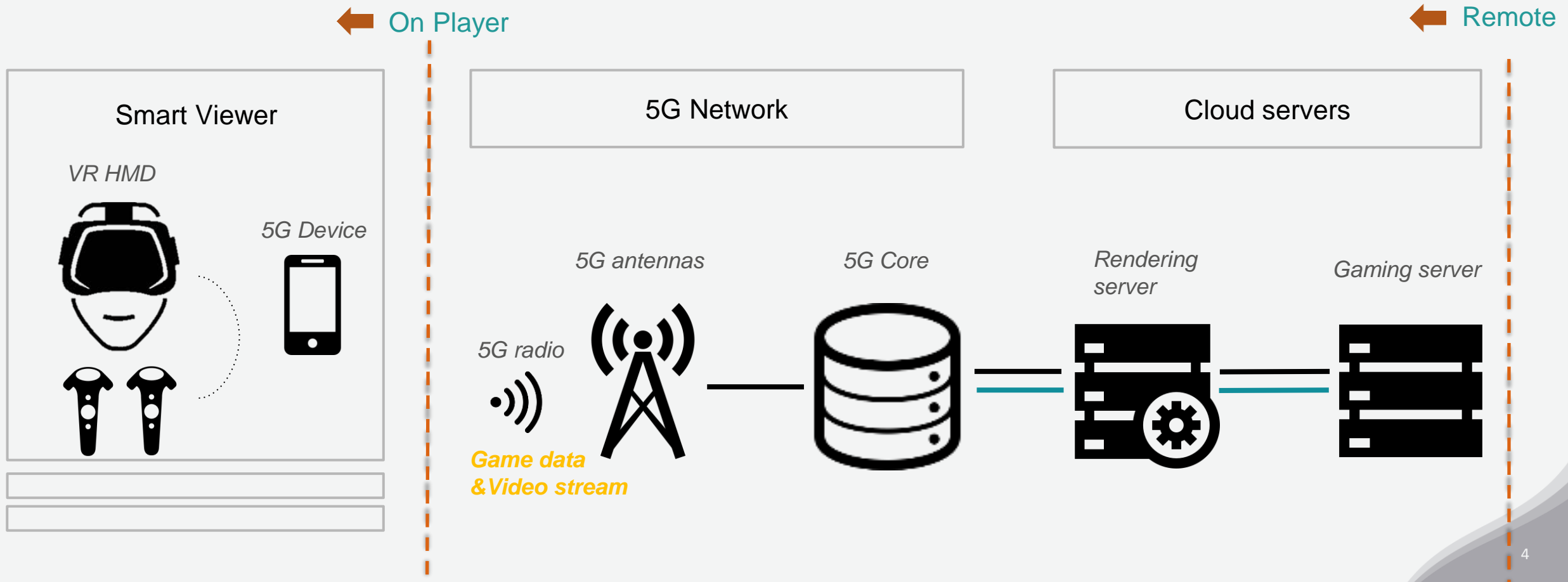


BEGINNING OF ACCELERATOR PROJECT



The IBC 2020 Accelerator Project: 5G location based VR, has decided to continue its challenge for 2021: 5G location based entertainment.

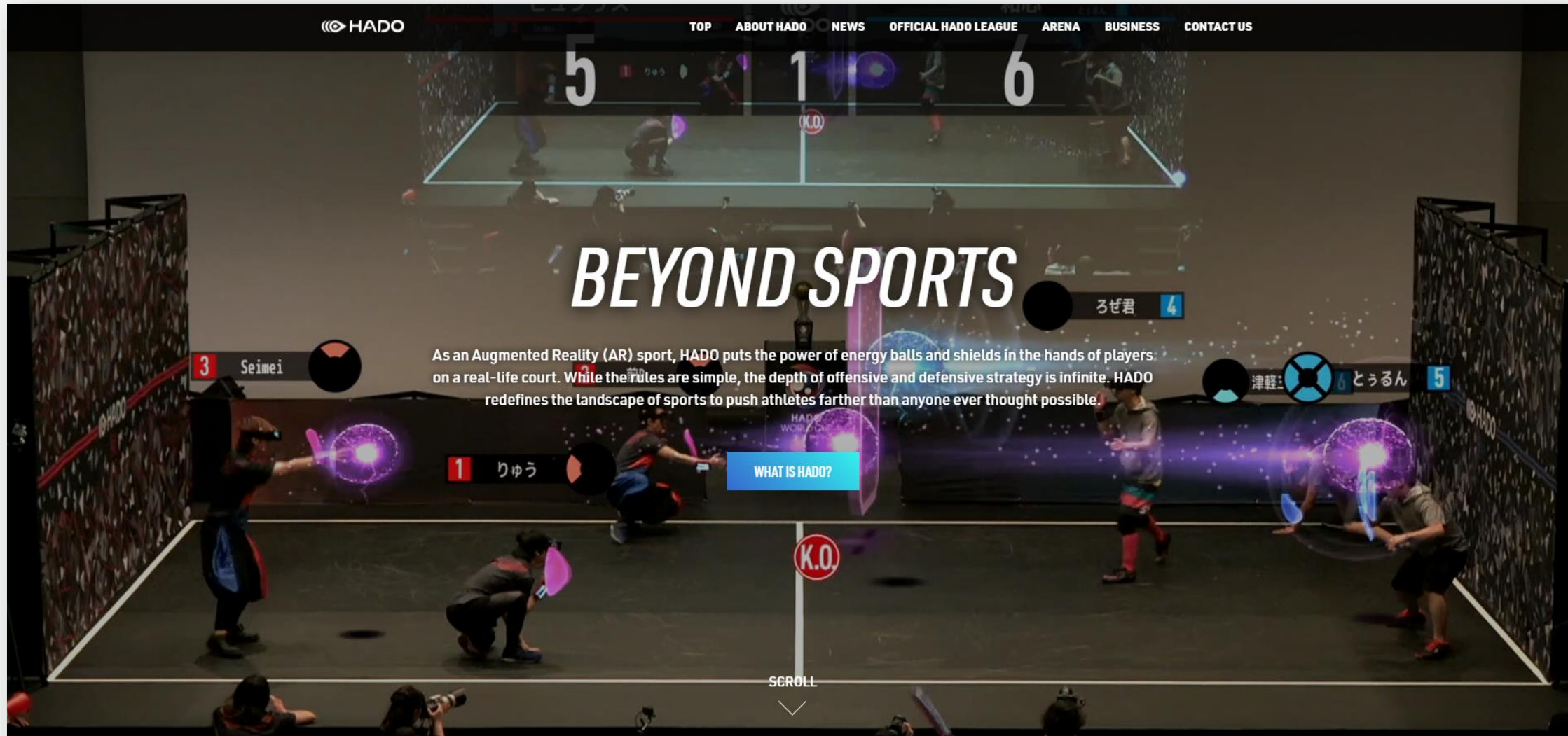
The content of the challenge has been expanded beyond VR gaming. Now consider all users enjoying XR in different scenarios and adding new XR features and cloud computing technologies into XR production. The scope also grows beyond a single location and now enabled across networks.



WITH HADO, MOVING TO XR..



- *First techno-sport using Augmented Reality*
- *Global events and competitions*



EMPOWERED BY PLATFORM



MAKING THE FULL PRODUCTION



- *VR Interaction experience*
- *Support eSports production*



WORKFLOW

